

Thermal Backgrounds
Noise Budget
&
Instrument Temperature

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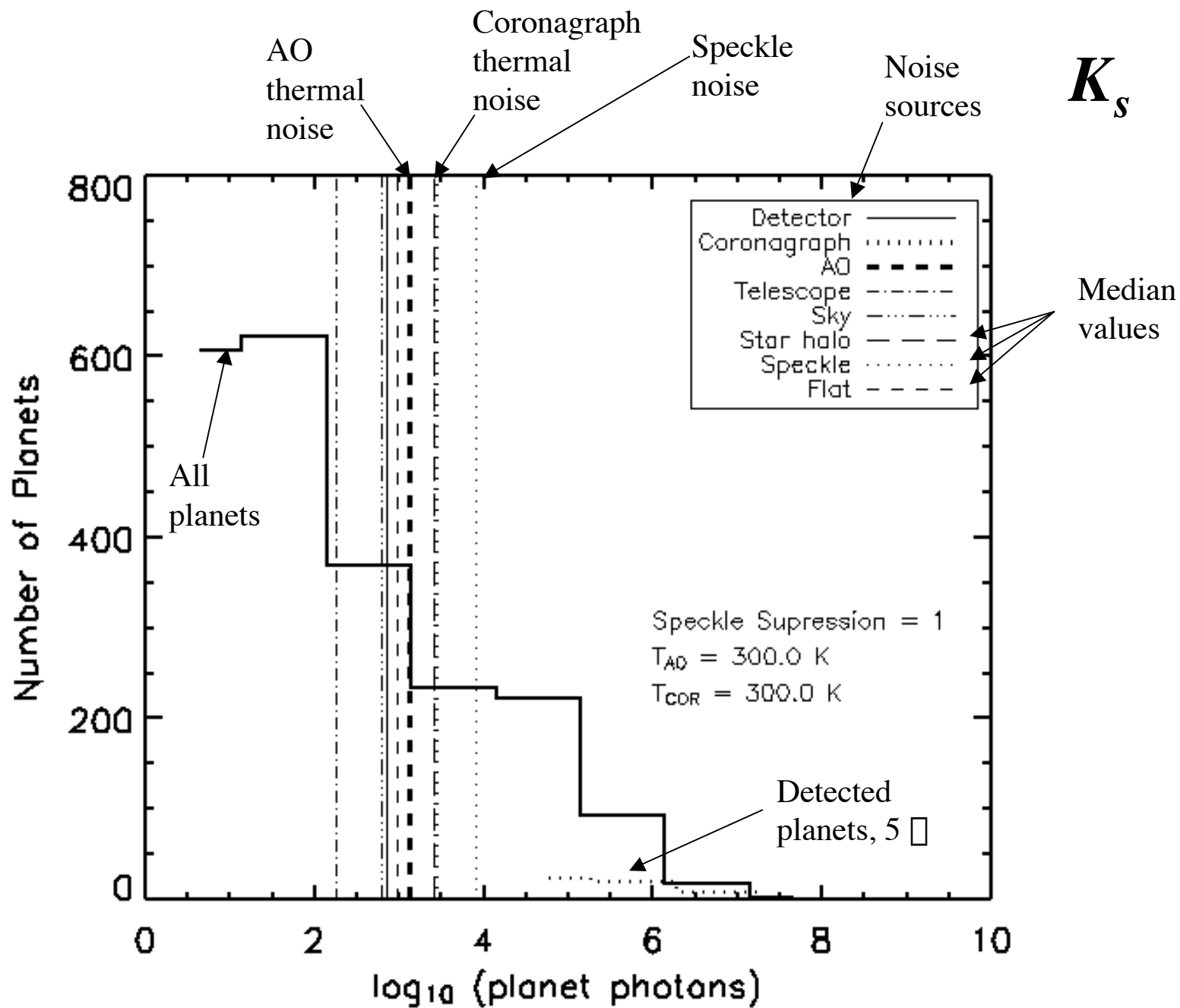
10/4/2004

Noise Budget @ H

- Noise associated with the thermal background from telescope, AO and coronagraph can be ignored at H ($1.65 \mu\text{m}$)
- Not true at K_S and L_P
 - These wavelengths are important because
 - Predicted planet fluxes are less model dependent at longer wavelengths
 - Colors are diagnostic both for planets and debris disks

Noise Budget @ K_s

- AO performance
 - $I = 7$ mag. guide star, 51 nm WFE
- No speckle suppression
- Telescope at 273 K
- Coronagraph & AO at 300 K
 - Binary pupil mask coronagraph, $\square_{mask} = 0.5$
- Flat field accuracy = 0.1% per pixel
- Exposure time is 3600 seconds
 - 2164 stars observed
 - 51 planets detected
 - 2.4% success rate



Noise Budget @ K_s

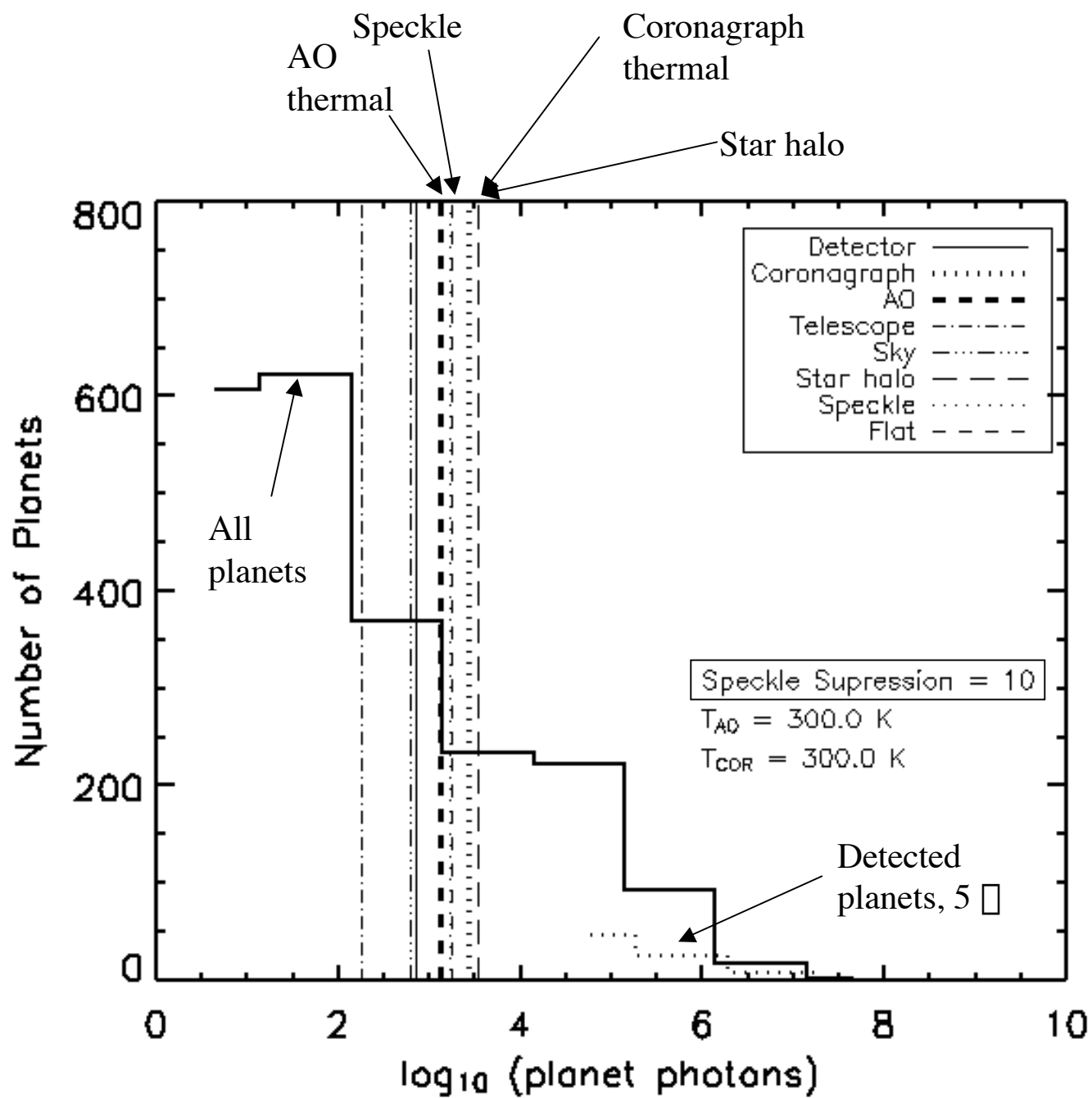
- When there is no speckle suppression
 - Speckle noise dominates

No advantage in K_s from cooling the AO or the Coronagraph if there is no speckle suppression

Noise Budget @ K_s

- x 10 speckle suppression
- Coronagraph & AO at 300 K
- Exposure time is 3600 seconds
 - 2164 stars observed
 - 82 planets detected
 - 3.8% success rate
- 61 % improved planet detection rate compared to no speckle suppression

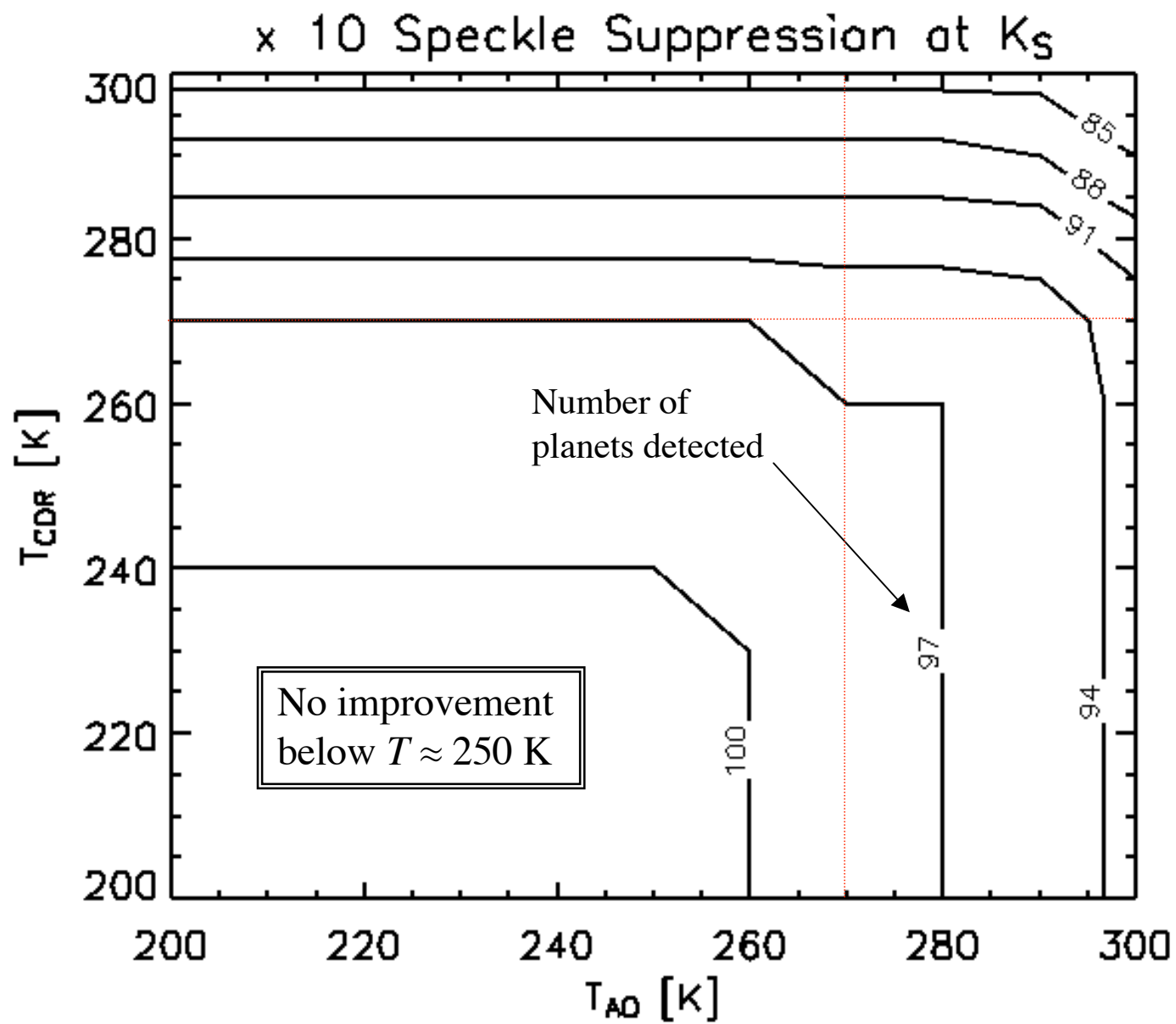
K_s



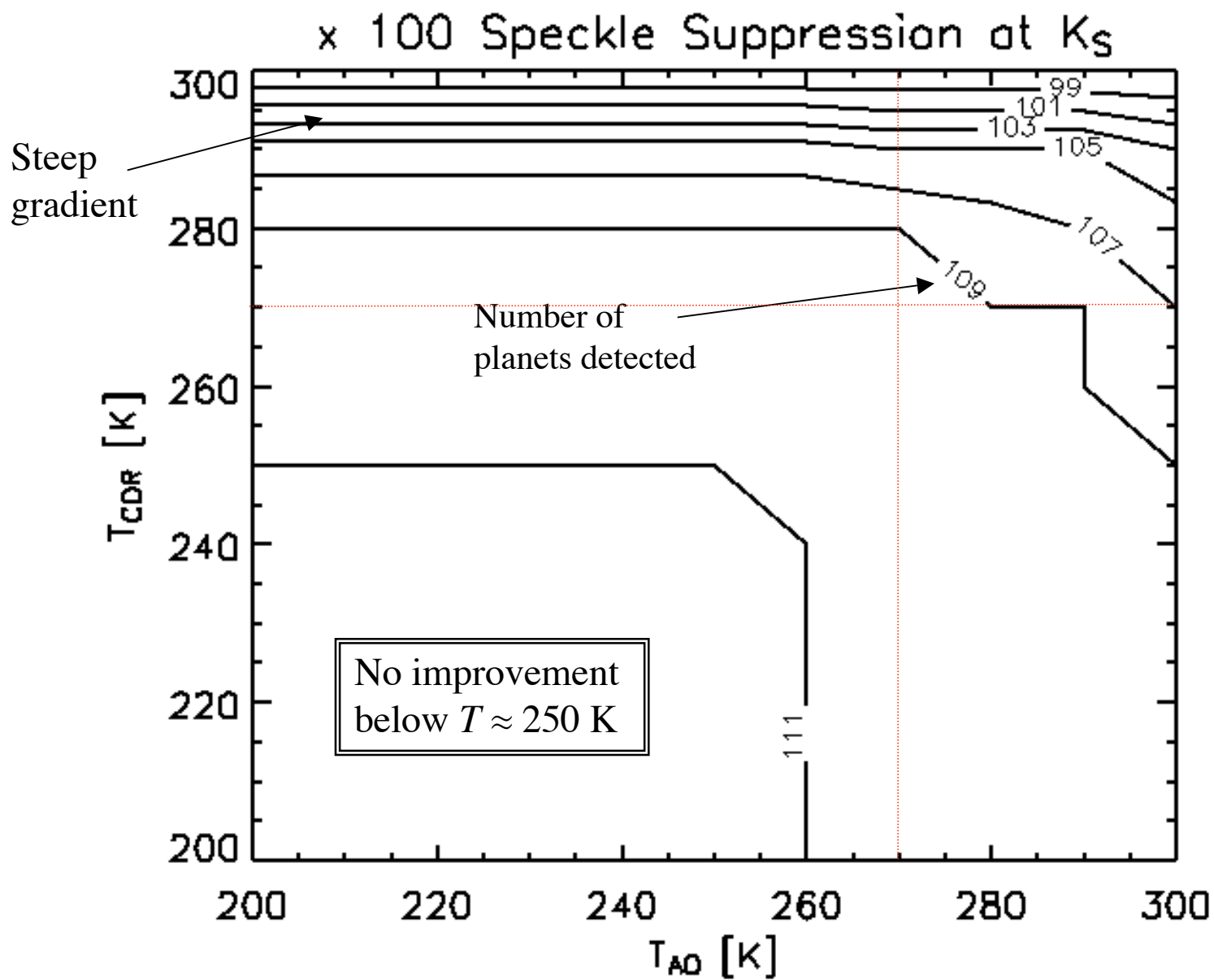
Noise Budget @ K_s with x10 Speckle Suppression

- Star halo photon noise dominates
 - Coronagraph thermal noise is second
- Cooling the instrument can increase the planet detection rate
 - $T_{COR} \approx 240$ K and $T_{AO} \approx 260$ K yields 100 planets (4.6% detection rate)
 - No gain from cooling below ~ 250 K at K_s with x 10 speckle suppression
 - Approximately equal gains from cooling coronagraph and AO

K_s



K_s

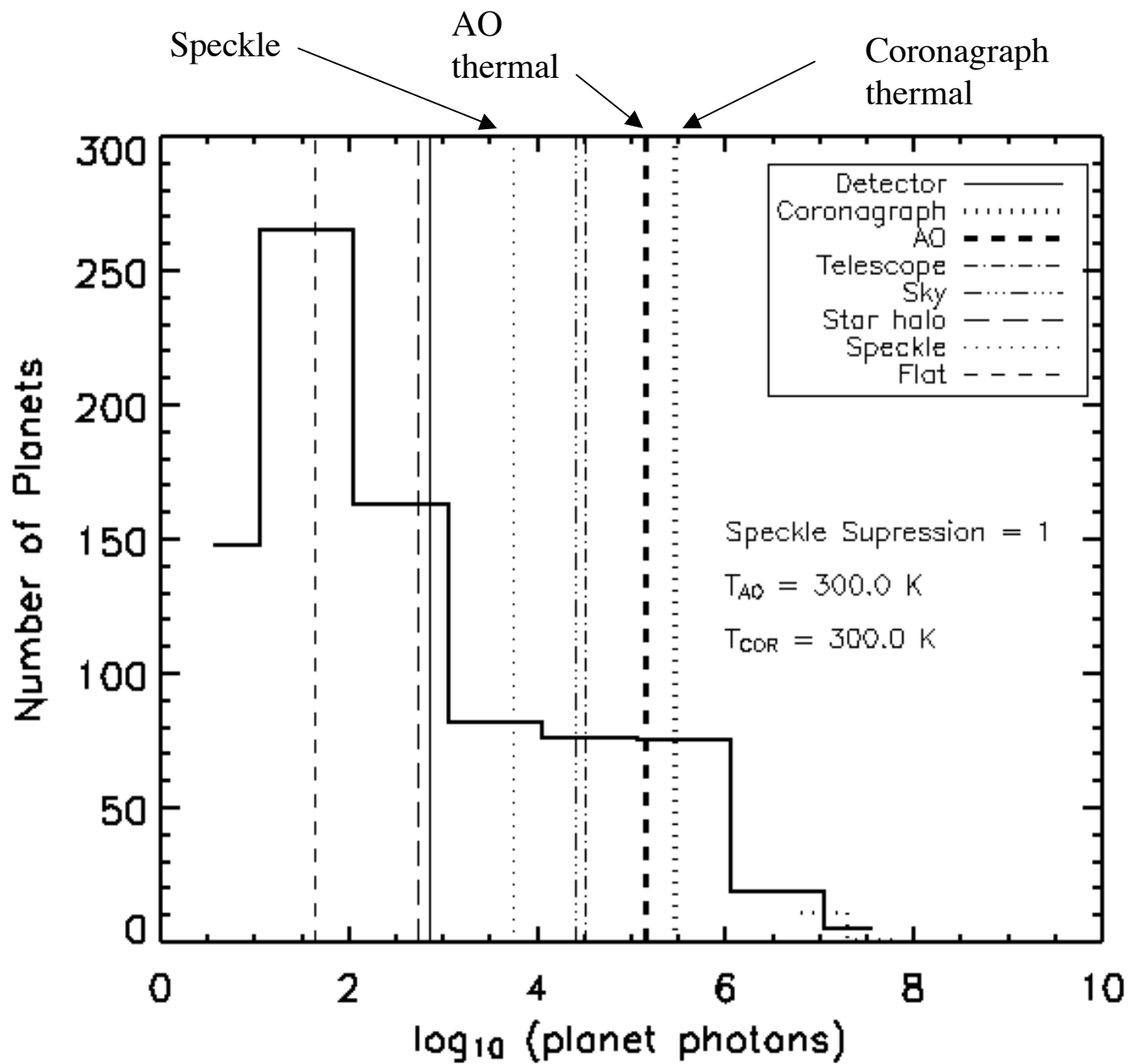


Noise Budget @ K_s with Speckle Suppression

- Speckle suppression alone yields 100 planets if the AO & coronagraph are at $\approx 273\text{ K}$
 - *AO & coronagraph must not operate at “room temperature” (293 K)*
 - *Cooling from 270 K to $\approx 250\text{ K}$ yields just a few more planets*
 - More critical to cool the coronagraph than the AO if using a binary pupil mask

Noise Budget @ L_p

- AO has $I = 6$ mag. guide star, 12 nm WFE
 - *Different simulation set—sorry*
- No speckle suppression
- Telescope at 273 K
- Coronagraph & AO at 300 K
 - Binary pupil mask coronagraph, $\square_{mask} = 0.5$
- Flat field accuracy = 0.1% per pixel
- Exposure time is 3600 seconds
 - 882 stars observed
 - 12 planets detected
 - 1.4% success rate

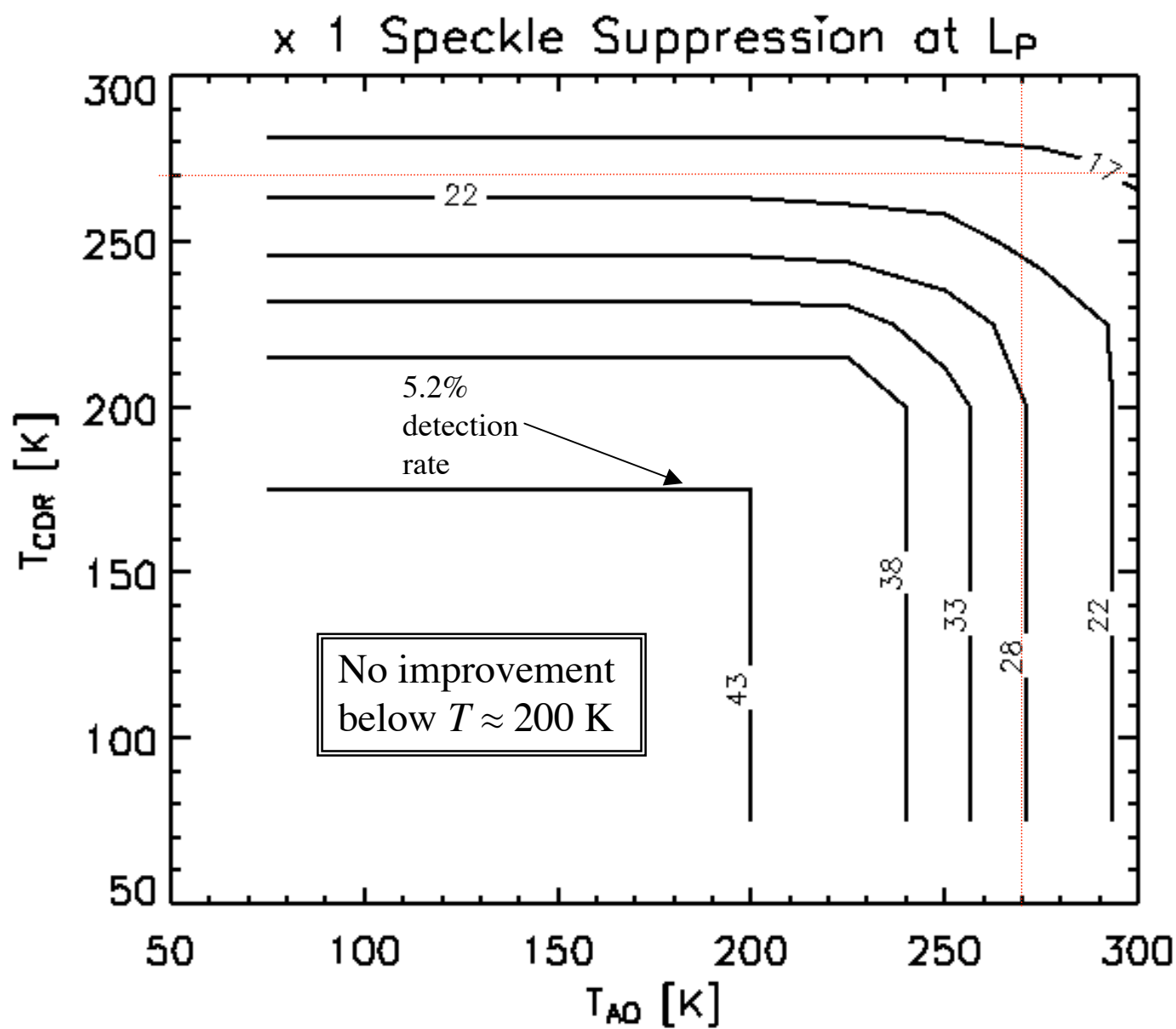


L_p



Noise Budget @ L_p

- Thermal background dominates (in decreasing order)
 - Coronagraph
 - AO
 - Telescope
 - Sky
- Cooling is necessary
 - Speckle suppression is irrelevant
 - Warm ExAOC will be outperformed at L_p by a regular AO system optimized for long wavelength operation, e.g., one that uses a deformable secondary



L_p



Noise Budget @ L_p

- Warm AO/coronagraph is probably useless at L_p
- Cooling the AO and coronagraph yields up to a twofold discovery rate
 - $T_{COR} < 180$ K
 - $T_{AO} < 200$ K
 - Need to cool both
- Speckle suppression does not improve the detection rate for a cooled system
 - Once the AO and coronagraphs are cooled the telescope and atmosphere dominate speckle noise

Conclusions

- Broadly there are two choices for ExAOC
- Cool (< 280 K)
 - H & K_s
 - Substantial speckle suppression (≈ 100)
 - Detector
 - NICMOS recipe $\text{Hg}_{1-x}\text{Cd}_x\text{Te}$
- Cold (< 180 K)
 - L_p
 - No speckle suppression
 - Detector
 - InSb or JWST style long-wave $\text{Hg}_{1-x}\text{Cd}_x\text{Te}$

Caveats/Future Work

- Calculations assume that there is no stray light
 - Only in-beam elements contribute to the background
- Need a consistent set of H , K_s and L_p sensitivity curves